

Appendix A - 2019 THSLL BOYS RULE WAIVERS

The current valid NCAA Lacrosse Rulebook will be used unless a specific modification is listed on this sheet. Parentheses indicate the section of the NCAA Rulebook, which pertains to the modification.

PLAYING FIELD (1-2)

- Home Teams will make all possible efforts to provide a field which meets NCAA specifications as outlined in the section entitled "The Field", (Rule 1-2 through 1-15). Local conditions may require field size modifications.
- A Unified field can be an alternative to NCAA field requirements. The Unified Field is defined as follows: Field Length- 120 yards, Midfield Area- 40 yards, Restraining Line to Goal Line- 25 yards, Goal Line to End Line – 15 yards, Goal Circle/Crease Radius- 9 feet, Width- 53 1/3 to 60 yards.
- Required field markings shall be the responsibility of the home team and every possible effort should be made to mark the field accordingly.
- Acceptable markings can be in the form of but not limited to paint, chalk, washable paint/chalk, tape, or any other removable material (ex: portable crease).
- No penalty shall be assessed for a home team unable to mark a turf playing field, as long as there are existing football markings, due to school or city guidelines.
- Additionally, it is the responsibility of the home team to notify the visiting team of any known field issues within three days of the scheduled game date. Both coaches must agree on the field before the game can be played. If the visiting coach does not agree on the modified playing surface, it is the responsibility of both the home and away coaches to come to a compromise, reschedule, or change home/away status with the home team being responsible for official and venue expenses. Failure to do so should be reported in the game report to the local coordinator for escalation.

GOALS & NETS (1-3 & 1-5)

The goals & nets at game sites shall be legal as they are, regardless if they comply with NCAA rules. The NCAA rules as to the color, size and type of pipe shall not apply; however, the home Team should make every effort to comply with the NCAA rules & specifications

LIMIT LINES, SPECTATOR & MEDIA RESTRICTIONS

- Limit lines are not required; however, spectators and media are not allowed behind the end lines or immediately behind the bench or table areas.
- The Team benches and table are to be on the opposite side of the field from the spectators.
- If the home Team does not move the spectators or team benches to comply with this rule in a reasonable time (as determined by the officials), the home Team receives a non-releasable 3-minute penalty at the start of the game to be served by the in-home player

TEAM SIDELINE POLICY

- The team box should contain a maximum of 4 coaches in the coaching box in front of the players.
- 1 equipment manager and 1 team trainer may be on the team side, but not in the team box.
- Only players in uniform may be on the sidelines, non-participating players must wear game jerseys.

- The score table shall not contain more than 5-people, including 3 from the home Team and 2 from the visitors' team.
- The Home Team is the official scorekeeper, spotter, game timer, and penalty timer. The Home Team site administrator has full access to the facility and should have communication with the score table.
- All spectators shall be on the opposite side of the field from the team benches.
- It is the responsibility of the home Team and home Team site administrator to manage the team sideline policy. It is at the discretion of the officials to assess any game-time penalties resulting from this policy.

LENGTH OF GAME (3-1)

The regulation playing time of a game shall be 48 minutes, divided into (4) 12-minute periods, JV games are (4) 10 minute periods.

NCAA 2019 Rules

THSLL waives the following rules for the 2019 season:

The NCAA Playing Rules Oversight Panel on Wednesday approved both a visible 80-second shot clock on every possession and rule changes that allow offenses more flexibility around the crease beginning with the 2019 men's lacrosse regular season.

The shot clock will include a 20-second clearing count, during which players must advance the ball across the midfield line with the over-and-back provision in effect. If the team in possession of the ball is not in its offensive half of the field when the visible shot clock reaches 60 seconds, it is a violation.

In lieu of the new 2019 season NCAA shot clock rule, the 2017 and 2018 season 30 second stall shot clock will remain in effect. This also includes the clearing timeline, **including the over and back.**

Play around the crease

The panel approved a rule change involving plays around the crease. If a player leaves his feet under his own volition in a direction away from the goal mouth and the ball enters the goal before he touches the crease, the goal will count. Additionally, a player who dives in the direction of the goal mouth will receive a one-minute penalty.

Substitution Box

The substitution box was reduced to 10 yards. Previously, that area was 20 yards. The Men's Lacrosse Rules Committee believes the change may allow for more transition opportunities. Additionally, the five-yard area between the substitution box and the team area is reserved for players about to substitute and for coaches

Video replay review

With the new shot clock procedure, the release of a shot before the expiration of the shot clock is now reviewable via video replay during NCAA championship tournaments when available. That provision currently applies to the game clock at the end of each quarter.

OFFICIALS

The NCAA requirement of three officials is waived for the 2019 season for DIII or JV games.-If for some reason the NCAA requirement of three officials is not met by LOA, the DI, DII or DIII game is still an official game. Any game officiated by only one official must be agreed upon by both coaches.

THSLL Member Teams will play with 2018 NCAA rules for the 2019 season.

TRAINER

- THSLL games will not be played without a licensed athletic trainer, team physician or health care professional (hereinafter referred to as "Trainer") on the sidelines.
- Prior to the start of any contest, the Home Team Trainer shall be identified in person to the Table personnel. If the Home Team fails to provide a Trainer due to extenuating circumstances, the game may be rescheduled.
- If the Home Team trainer is delayed, this will result in a 30 second conduct foul, delay of game.
- If the Home Team trainer is not present within 5 minutes of game start, the Home Team will be assessed an additional 30 second conduct foul.
- If the Home Team trainer is not present within 15 minutes of game start, the game may be canceled, and the Home Team is responsible for payment of the officials. If the game is rescheduled, the conduct penalties will carry over to the rescheduled game.

SITE ADMINISTRATOR

- The Home Team Site Administrator shall be identified, in person, to the Officials as part of field preparations.
- The delayed start of a game due to the field not being ready for play, at the contracted starting time or failure of the home Team Site Administrator to introduce himself/herself to the Officials, will subject the Home Team to a technical foul (6-6q) with the in-home serving 30 seconds and the ball awarded to the visitor to start the game.
- The Home Team and Away Team site administrator must check in with the score table, officials and wear the site administrator identifying badge.
- It is the responsibility of the Home Team and Home Team site administrator to manage the team sideline policy.

PERSONAL EQUIPMENT (1-21)

Gloves may vary in color. Baseball shoes (metal / hard plastic cleats) are not permitted.

SPORTSMANSHIP

- Sportsmanship rule for all teams participating in a regular season DII or DIII game. At any time during the game there is a 15 goal or more differential there will be a mandatory running clock for the remainder of the game. Traditional penalty time will apply and be kept with stop/starts. The clock will be stopped for official time outs or team time outs.
- After the running clock has started, if at any time during the remainder of the game the score differential falls below 15 goals, the running clock will still be in effect.

- This rule applies to all DII or DIII district or non-district regular season games only. Post-season games and games with DI teams are exempt from this rule.
- Under no circumstances shall this rule be waived by coaches or officials.

GAME BEHAVIOR PROBLEMS

- If the game is stopped by officials for improper behavior on the field or in the stands, the officials will ask the on-site administrator or head coach to control or eject the offending fan from the premises.
- If the fan is not controlled, or does not leave the premises, the game will be stopped, and the offending team will lose the game.
- If player (s) is ejected from a THSLL, the player must leave the site of the THSLL game. The player may not remain on the sideline or in the stands. It is up to the Head Coach to comply with these rules or his team will forfeit the game. (The team of the ejected player is responsible for supervising that player when needed.)
- If a player receives two of the same Section 11 penalties in a game or Fouls Out due to accumulation of five personal foul penalty minutes, the player will be automatically ejected from the current THSLL game, and suspended from the next THSLL game.
- If a player or coach receives 2 unsportsmanlike penalties in a game, the player or coach is automatically ejected from the current game and suspended from the next League game.
- If a personal foul as per Section 11 occurs at the end of the last game of the THSLL season, as defined in Appendix J, so that the player incurring the foul does not serve penalty time, the penalty will carry over to the Team's next THSLL season game. If the player has graduated, the in-home shall serve the penalty.
- A suspended individual cannot be in the team's bench area, anywhere on the sideline or anywhere in the spectator area. An ejected individual cannot be in the team's bench area, anywhere on the sideline, and must be supervised by the Member Team Program's leadership.

LEAGUE ACTIONS

Section 11 penalties:

- When a player receives one Section 11 penalty in one game: he will be reported to the THSLL Coordinator and be subject to a potential warning from THSLL after a report is made to the THSLL Board of Directors or its designee.
- When a player receives two of the same Section 11 penalties in one game, his coach and THSLL Member School President/Athletic Director will be required to meet with the Coordinator. The THSLL Coordinator will discuss the circumstances with the game officials. The Coach may miss the next scheduled THSLL game as defined as a game on the THSLL schedule at the time the incident occurred and cannot be subsequently scheduled afterwards.
- When a player has an accumulation of four of the same Section 11 penalties in THSLL games, or a coach has an accumulation of four Unsportsmanlike Conduct in THSLL games, he will serve an automatic one game suspension for the next scheduled THSLL game as defined as a game on the THSLL schedule at the time of the suspension, and that game cannot be subsequently scheduled afterwards. The THSLL Coordinator may suspend a coach who has been ejected from a THSLL game pending an expedient review.

- There is an automatic reset after the above THSLL game suspension, however if a player or coach is guilty a second time of the accumulation of four penalties as defined above, he will receive an automatic two game suspension, and can be cause for expulsion.
- The THSLL Board reserves the right to review player conduct and take appropriate action.